

will bring it down there to him, but here is one of the I would say typical video games which our children are exposed to.

If you go to just about any shopping mall, they are going to have a video arcade parlor. The gentleman and I growing up, we thought okay, that is football and air hockey and maybe one of those games where you go inside and drive real fast.

But this is what they have. This game is it is made by Interplay, who is a big donor to political causes, but the name of the game is "You're Gonna Die." It is actually Kingpin. "Kingpin is the life of crime."

In it are children. This is not adults who play this game, this is children at the shopping mall on Saturday. They can decide who their gang members are going to be, they can decide who they are going to shoot. They can steal a bicycle or hop a train to get around town. Even when you are in jail, you can recruit gang members to your side. You can talk to people the way you want to, from smack to pacifying, and then you can shoot and have actual damage done, including exit wounds to specific body parts.

This is the cheerful manna that American children are exposed to over and over again. Because these kids, to play this game, you do not just walk in. Frankly, I do not think an adult could walk in and plunge a quarter or two down and start playing it. You have to develop the expertise. So this game is geared for kids who play lots of video, and, as we know, kids who play lots of video have a kind of addiction to it, and they play many hours worth a week. It could be football, it could be hockey or basketball, but, for some kids, unfortunately, it is Kingpin, Life of Crime, talking about "You're Gonna Die" and all these cheerful things. We wonder what kind of message we are sending to our children.

Mr. MCINNIS. Mr. Speaker, to the gentleman, you know what has been exciting though the last couple of weeks. As you know, Mr. KINGSTON, you and I a couple of weeks ago talked about this very specific problem we think exists out there with society, and that is go to your local arcade. You will be surprised. These games are actually murder simulators.

As I spoke a couple of weeks ago, it is very similar to the simulators that we use to train pilots how to fly an airplane, to teach drivers how to drive a car. These simulators teach people how to kill.

Now, if you do not believe me, I know how it sounds. "Come on, Scott." Go into the arcade and see it for yourself. I had not been to an arcade for a long time. My three children, Daxon, he is 22, Tess is 21, Andrea is 17, so I hadn't been in an arcade. So I went into an arcade and I was surprised.

But what was exciting to me as a result of our conversations here on the floor was, number one, we came to the conclusion, we do not need more laws.

That may not necessarily be the answer. Let us go out and be consumers. Both the gentleman from Georgia (Mr. KINGSTON) and I represent constituents, and I think we have the bully pulpit right here. We can use this to talk about the executives at Interplay Corporation and make requests.

You know what happened, Mr. KINGSTON? Well, you know. But for my colleagues, what happened after Mr. KINGSTON and I discussed it a couple of weeks ago, I had parents start calling me. "What can I do," they said? I said go to your local arcade. If you think there is a game in there that is a murder simulator or is too violent for young people, the age of people playing it, tell the proprietor of that shop and demand that they remove it. Ask them to remove it and if they do not, demand they remove it.

I followed that. I went to the Denver International Airport, right in the Denver International Airport Denver, Colorado, there were violent, horrible games in their arcade located on city property. I called the mayor of Denver, Wellington Webb. Within an hour those games were yanked. That is cooperation.

Disney Corporation, Knoxville Farms, Six Flags. There are a number of people. Even the Video Association came in and expressed cooperation. They are concerned about this.

So what I think is an important message here for us to get out, because you and I are not proponents of more laws, that is not automatically the answer, we will pass more laws and then we will all be satisfied.

The answer is getting out there, get swift action, which you do not get with the United States Congress just because of the way the system is set up. Go out there, use consumer demand, go into the private marketplace, use the leverage we have and tell the producers, the manufacturers, the advertisers in the magazines and the people, retailers that put these games out there, look, no more. The game is over. Get those things out of here.

A couple of the executives I talked to, I asked them, I said, "Do your kids play these games? Do you have this game at home, the one you just showed us?" I said, "If you do not, do you not have an obligation to the rest of the children in our society?"

We are going to make it out there so consumers do not want this product, consumers are going to want this product out.

Mr. KINGSTON. Under the title of Rapid Response, let me give our viewers a web page so they can look this up. It is interesting. I think this web page has been cleaned up in recent days since the pressure you have put on them, but I checked it out and it does not really say that much. But you can get a little bit of a feel.

Mr. MCINNIS. If the gentleman would yield, if the gentleman would give the web page to the colleagues on the floor, that would be helpful.

Mr. KINGSTON. Absolutely.

WWW.INTERPLAY.COM/

KINGPINCORPSE.

So it is WWW.INTERPLAY.COM/KINGPINCORPSE.

Now, the music is provided by a group called Cypress Hill the 4th. That is their album. The band is Cypress Hill. They have a web site also. You can reach that by just going CYPRESSONLINE.COM you can get a feel for where our kids are.

One of the things that the gentleman and I as parents have done from time to time is sit down and talk to our kids deliberately about alcohol or drugs or sex or violence or whatever is going on in the teen world, and it is amazing to me what you find out when you take that time.

As a father of teens, you have to wait until they are ready to talk. You cannot just walk in there and say "Hi, I am dad of the year, I am feeling guilty. I want to interface with you." It does not work like that. You have to be available to them. But when they want to talk, you can get it out of them.

It is shocking the exposure they have to violent lyrics or CDs or violent TV shows and R-rated movies where people are slashed from the very first frame to the final frame.

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Then this arcade stuff, where they do it just over and over again. You know, if you start with small children, the desensitizing, by the time they are 10 or 11 years old, what a message we are sending them.

The pastor, in Paducah, Kentucky, they had a tragic school shooting about a year ago. The kids were praying. The pastor pointed out who was presiding over one of the funerals of the kids, and I am paraphrasing; he said: We live in a society where we tell our children it is okay for us to kill our unborn children, so why are we surprised when our born children start killing each other? We should not be surprised.

What he has done with that statement is raise this whole issue of violence to a different plane. What is the signal we are sending out here with the various messages that we are pummeling our children with over and over again?

It could be irreligious, it could be video entertainment, it could be movies. It might be the way we as parents say something. It might be something altogether different.

But what bothers me is we look at the actions by the U.S. Senate as they rushed on the blood of these children to pass strict gun control. For those who have no children at home, in most of the cases, to pretend that they have done something to protect my children or your children is absurd.

In Columbine, Klebold and Harris broke 23 existing gun control laws. In Georgia, the 22 which the student grabbed was locked up. He broke into it and went out and shot kids.